



204-9830 SECOND ST

Sidney





204 - 9830 Second St Sidney

SUMMARY OVERVIEW



LISTING PRICE:	\$960,000
----------------	-----------



LIVING AREA:	1,625 sq. ft.
--------------	---------------



BEDROOMS:	3
-----------	---



BATHROOMS:	2
------------	---



Introducing Stone's Throw, a spacious 1625-sqft., 3bed/2bath condo in the heart of Sidney – A true stone's throw from the Beacon Avenue shops, restaurants, and cafes, and iconic waterfront. With 9-ft ceilings wrapped in windows, natural light fills the open concept kitchen, living, and dining areas, giving the home a fresh feel. The kitchen, U-shaped with plenty of with cooking space, offers quartz countertops, stainless steel appliances, and a breakfast bar. Your living room opens on to two balconies with French doors leading to over 400 sqft. of outdoor living, south-facing, private, and hedge-lined. The primary suite has its own balcony access, a custom walk-in closet, and ensuite. Two additional bedrooms, and one bathroom sit on the opposite side of the condo, along with a full laundry room and storage space. The unit comes with one secure parking stall and unrestricted rentals. Within walking distance to the amenities you need, this home promises effortless seaside living.

UNIT 204 - 9830 SECOND STREET

1625 SQ. FT.

9' CEILING HEIGHT



Property Floorplan

TOTAL AREA 1,625 sq. ft.

Deck/Patio 465 sq. ft.

NORTH

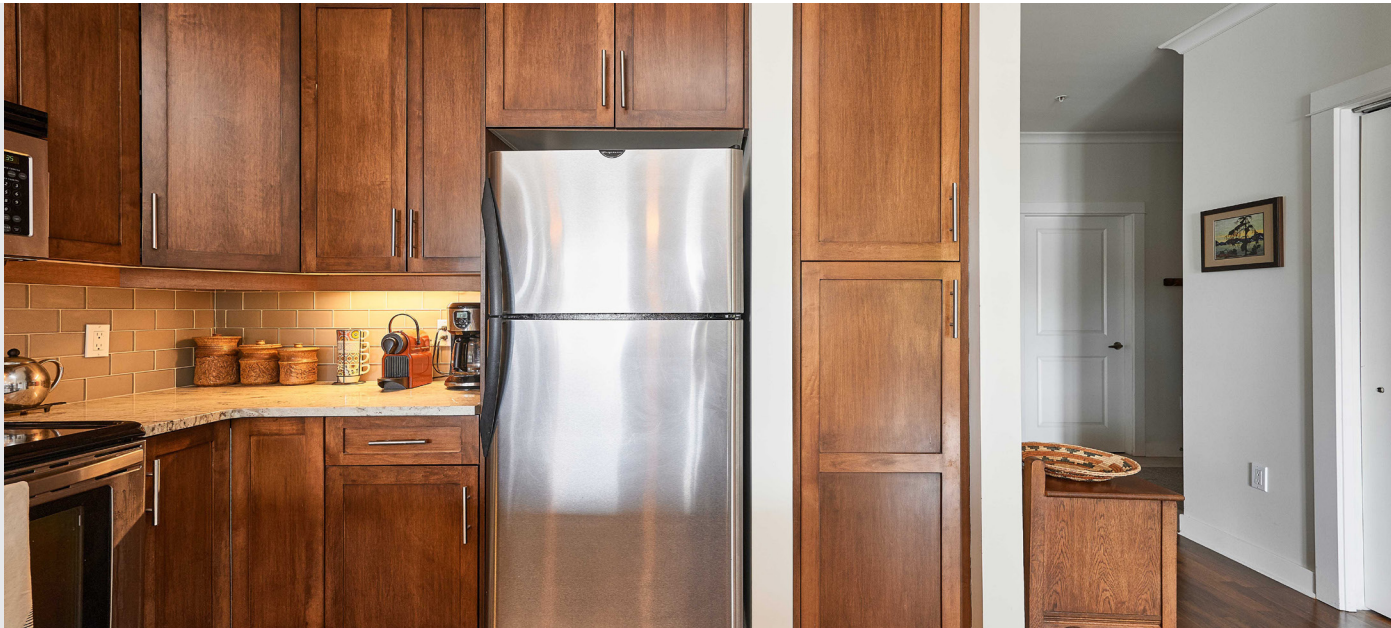


0' 3' 6'
SCALE

UNIT 204 - 9830 SECOND STREET
JUNE 16, 2023

PREPARED FOR THE EXCLUSIVE USE OF CHACE WHITSON
PLANS MAY NOT BE 100% ACCURATE, IF CRITICAL BUYER TO VERIFY.

FLOOR	AREA (SQ. FT.)	
	FINISHED	DECK
SECOND	1625	465



Property Photos

KITCHEN





Property Photos

PRIMARY BEDROOM & ENSUITE





Property Photos

INTERIOR





Property Photos

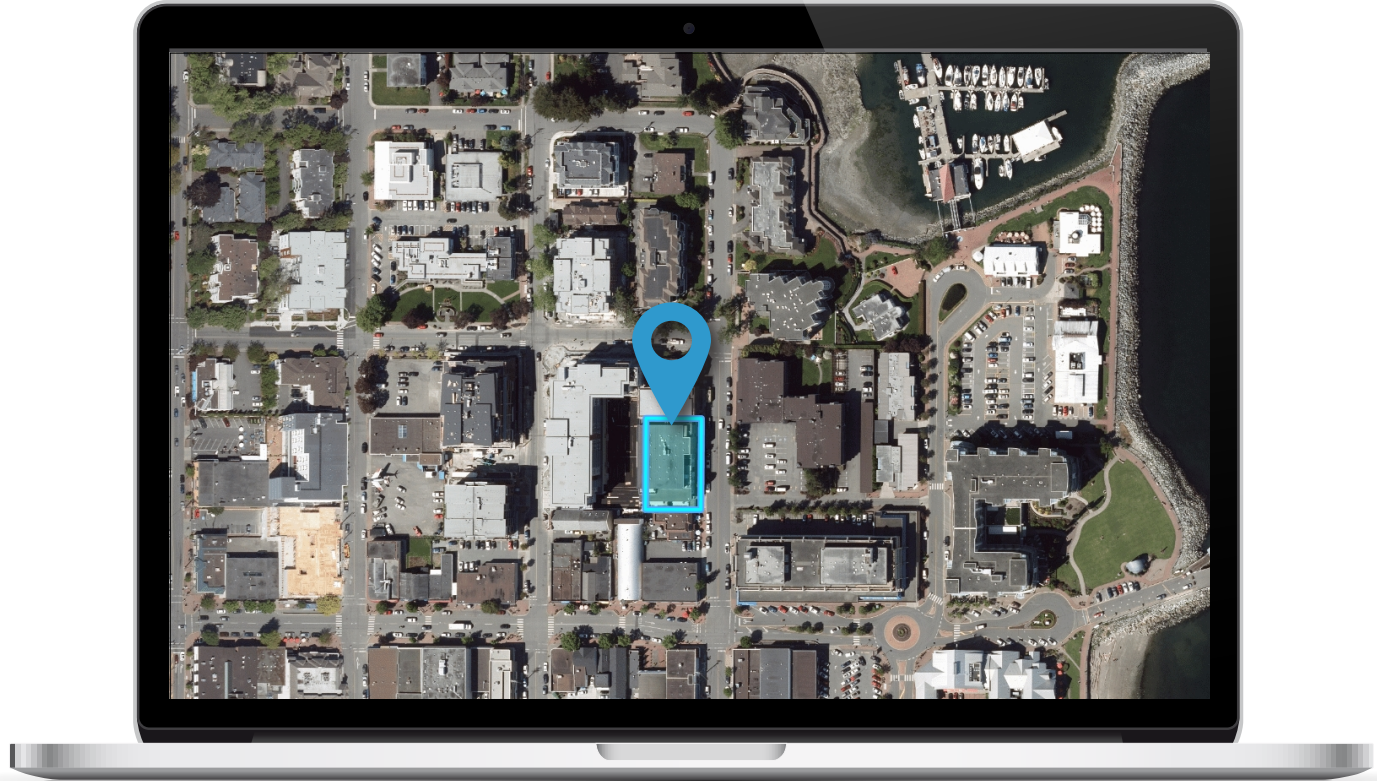
EXTERIOR





Location

(GIS) MAPPING







CEL • 250 818 9338 | TEL • 778 426 2262

Chace@ChaceWhitson.com | ChaceWhitson.com

2411 • Bevan Avenue Sidney, BC • V8L 4M9





Chace Whitson | 250.818.9338 | Chace@ChaceWhitson.com | ChaceWhitson.com